Comenius 2012 - 2014 Emopeon Friends - Traditional Toys and Cames



Şcoala Gimnazială Nr. 79, București România









































LIFELONG LEARNING PROGRAMME COMENIUS Progress report form 2012 for Partnerships (grant agreement period 1.8.2012 – 31.7.2014)

GENERAL INFORMATION

(FROM LLPLINK)

2012-1-GB1-COM06-18389 1
European Friends – Traditional Toys and Games
English
 Vrije Basisschool Baal, BE-Belgium FORMULA EDUCATIVA, S.C.M. Torrejón de Velasco, ES-Spain 1st Primary School of Pyrgos , GR -Greece IST. COMP. DI GHILARZA Ghilarza - OR, IT-Italy KaiŠiadori rajono PravieniŠki lopŠelis -dar elis " uoliukas" Kaišiadorys, LT-Lithuania Şcoala cu cls. I-VIII Nr. 79 Academician Nicolae Teodorescu BUCUREŞTI, RO-România OSNOVNA ŠOLA POHORSKEGA ODREDA SLOVENSKA BISTRICA SLOVENSKA BISTRICA, SI-SLOVENIA Bozüyük Zafer Ikö retim Okulu Bilecik, TR-Turkey

Grup-fintă: elevii din învățământul primar și gimnazial

MOTTO...

Așa eram eu la vârsta cea fericită, si așa cred că au fost toți copiii, de cînd îi lumea asta și pămîntul, măcar să zică cine ce-a zice ...

(Ion Creangă - "Amintiri din copilărie")

This is me in my happy childhood days and I guess that, no matter what one might say, that's the way that all children have been, ever since the beginning of ever...

(Ion Creangă - "Childhood memories")



Romanian Traditional Recipes





You will need:

400 g biscuits o packets of cake filling

(rum - flavoured chocolate filling)

- 250 g whipping cream
 - rum flavour







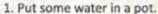






- 300 g of corn flour;
 - 1 litre of water:
 - · 1 egg:
 - 50 g of butter;
 - 100 g of cheese;
- 1 teaspoon of salt;
- 100 g of cream.

What you need to do:



- 2. When it boils, add the corn flour, mixing continuously with a wooden spoon.
 - 3. Add the salt.
 - 4. Make polenta balls, with a piece of cheese and some butter inside.
- Bake the balls in an oven, until they get crispy.
 - Put some oil in a pan and fry the eggs.
 - 7. Put the polenta balls, the eggs and some cream on a plate.

Cooking time: 30 min



What you need to do:

- 1. Pour 400 ml milk and the two packets of cake filling in a large bowl
- 2. Mixed them well for about three minutes, then put the mixture in the fridge to cool
 - 3. Pour the rest of the milk and the rum flavour in a different bowl.
- 4. Dip the biscuits in the milk until they become soft
 - 5. Take the biscuits out. Put a first layer of them on a large plate
- Cover the biscuits with the cake filling. Do the same, until you finish the filling and the biscuits. The top layer must be of biscuits.
 - Decorate the cake with whipping cream and the small candies.



Nut balls 00 0000

You will need:

- 100 g butter
- 150 g ground biscuits
 - 50 g cocoa
- 100 g powder sugar
- 200 g ground nuts
 - 100 g sugar
- three spoonfuls of milk
 - rum flavour



What you need to do:

- 1. Mix the butter and the powder sugar well .
 - 2. Add the cocoa and the ground biscuits and mix everything well
 - 3. Add the milk and the rum flavour
 - 4. Add 100 gr of the ground nuts and keep mixing until the mixture is quite solid
 - 5. Make nut-size balls from the mixture
- Dip them in the mixture of nuts and sugar
 - 7. Put the balls on a large plate in the fridge for a few minutes

Enjoy them!



WAR

The Game and the Aim

-War is a game which can be basically played by two players

 No strategy is involved – simply the ability to recognise which of two cards is higher in rank

-The aim of the game : to win all the cards

Rules

-In the basic game, there are two players and a standard 52 card pack

-Cards rank as usual from high to low: AKQJT98765432

-Each player receives 26 cards . Players do not look at their cards . Keep them in a packet face down

-Both players turn their top eard face up and put them on the table. Whoever turned the higher card takes both eards and adds them (face down) to the bottom of their packet

-Next, both players turn up their next card and so on .

-If the turned up cards are equal , there is a "war"

The tied cards stay on the table and both players play the next card of their pile face down and then another card face up. Whoever has the higher of the new face up cards wins the war and adds all the cards face-down to the bottom of their packet.

-If the new face-up cards are equal as well, the war continues: each player puts another card face-down and one face up.

-The war goes on like this as long as the face up cards continue to be equal.

As soon as they are different the player of the higher card wins all the cards in the war.

-The game continues until one player has all the cards and wins

-A player who runs out of cards drops out .

-"War" can be played by three or more players in the same way. In this case, all players take part in a war, not only the one who had the highest cards



* Card Games

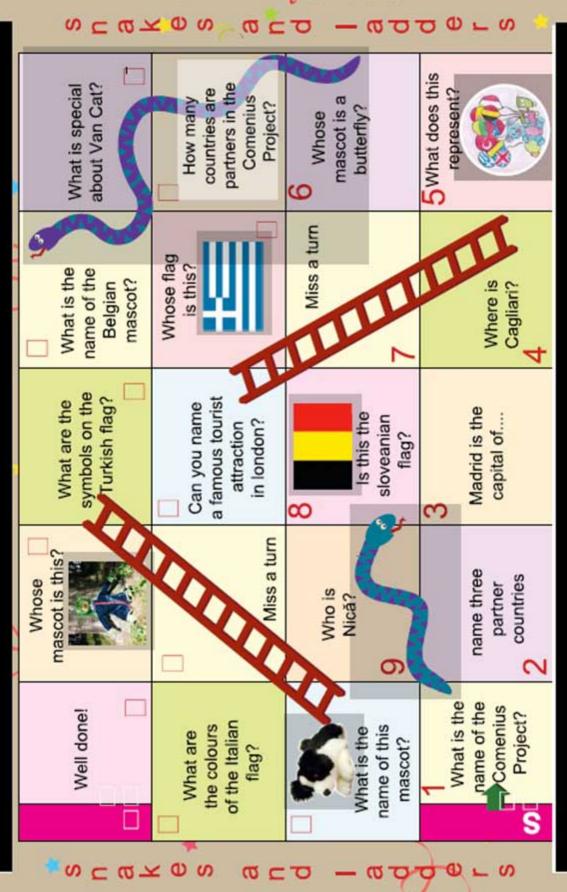


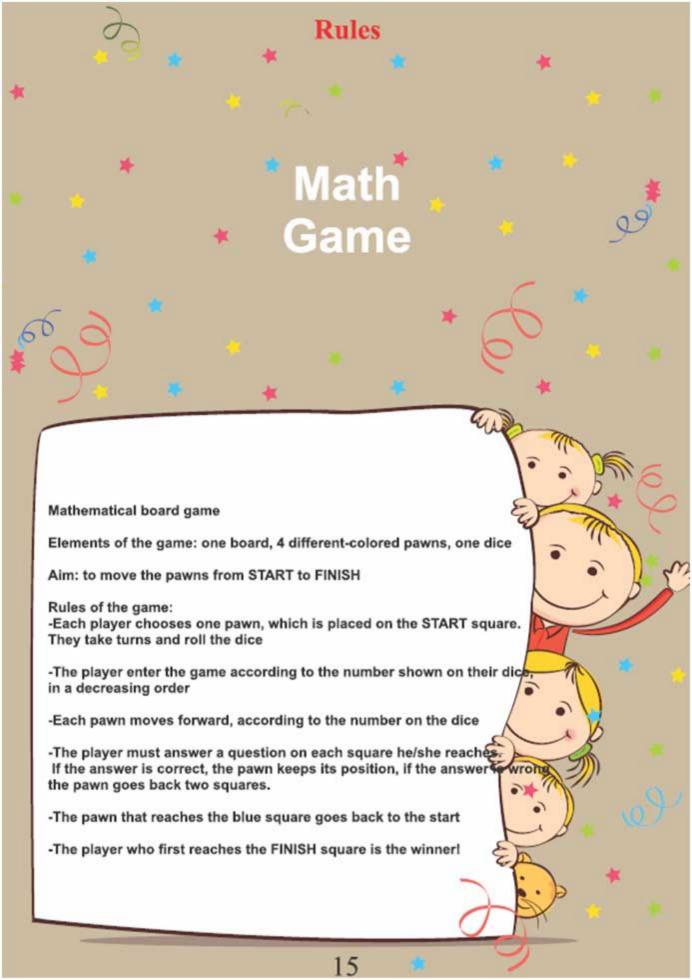






Board Game created by our students for 11-12 years old





Board game created by our students for 9-10 years old *

Math Game









The lost path with Hansel and Gretel

You need: one board, four pawns of different colors, one dice

Number of players: two, three, four

The aim of the game: to move the pawns from the BASE in the STAR circle The order of players: clockwise. The player who casts the highest number

on the dice starts the game

Rules:

-Each player chooses a pawn an places it at the BASE, in the circle of the same color

-Players take turns and cast the dice once. The players can leave the BASE and enter the game (on the circle with the arrow) only when they cast six or one

-The players move the pawns forward according to the number on the dice, after casting it

- -If a pawn is placed on an already taken circle, the pawn on that circle is eliminated and goes back to the BASE
- -If a pawn reaches a circle on a yellow stone/place, it goes back two circles
- -If a pawn reaches a red stone/place, it goes back to the BASE, on the circle of the same color
- -If a pawn reaches a green stone/place it goes forward four circles
- -To reach the STAR circle, the players must cast the exact number in order to place the pawn there
- -If the number on the dice is higher, the remaining steps are done backwards

The winner: The first player who places the pawn on the STAR circle

13



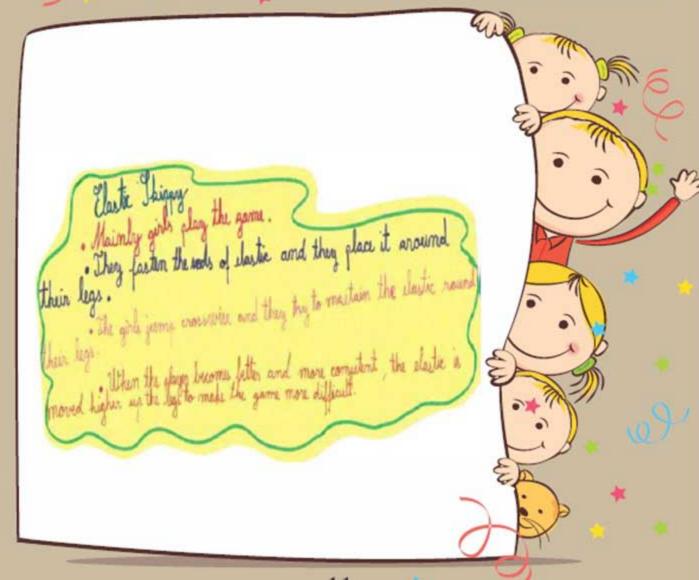
Hansel & Gretel

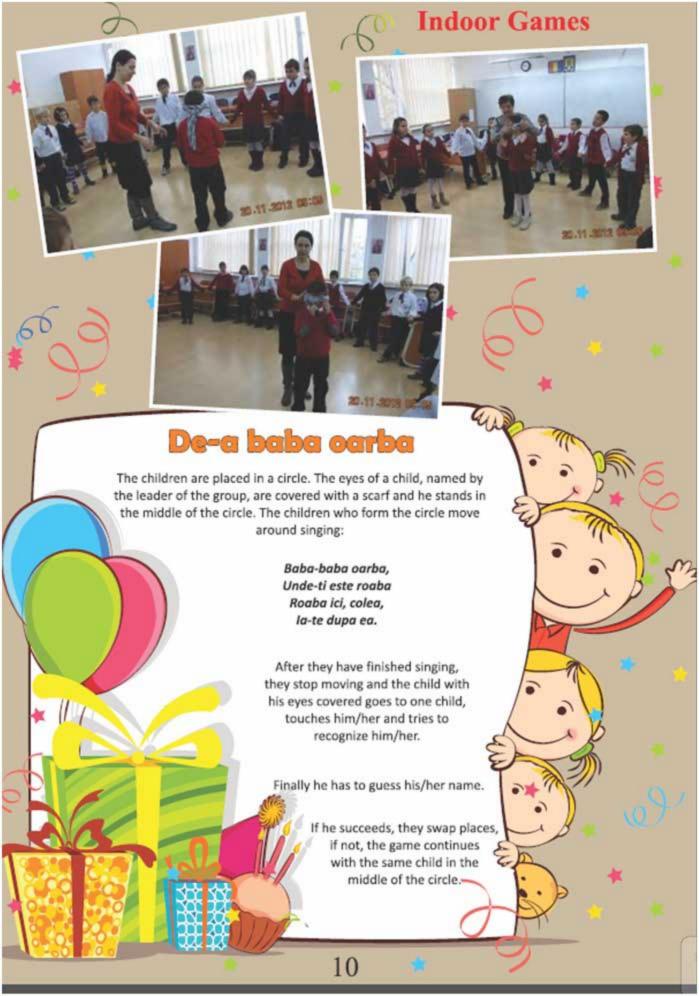


Outdoor Games

Elastic Skippy







The Costume Parade Which one is your favorite...







The Costume Parade Which one is your favorite...

